

Tiles 101 Subbands 102

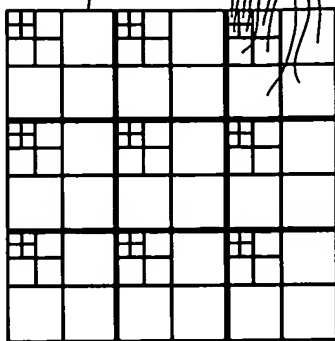
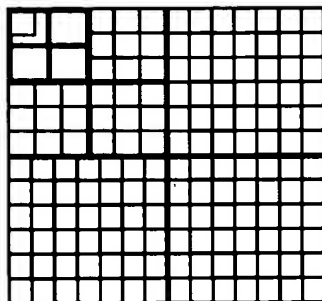


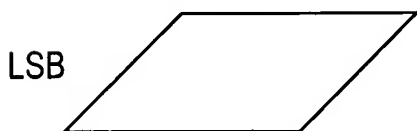
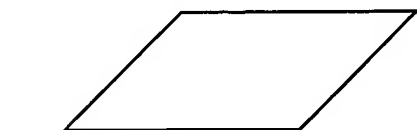
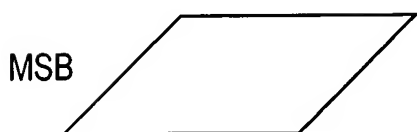
Image Divided into Tiles
and Subbands

FIG. 1A



Subbands Divided into
Precincts

FIG. 1B



Code-block Divided into
Bitplanes and Coding Passes

FIG. 1D



Subbands Combine to
Produce Various
Resolution Images

FIG. 1C

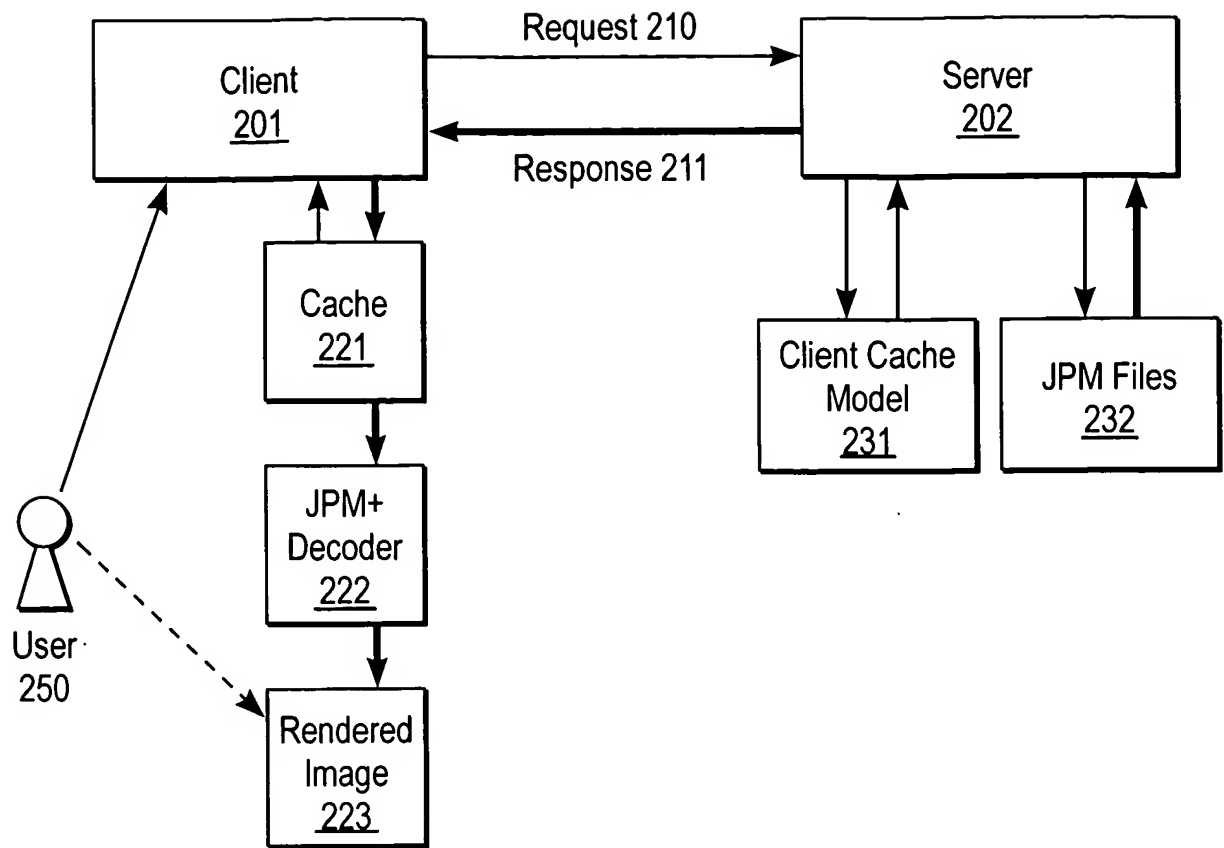


FIG. 2

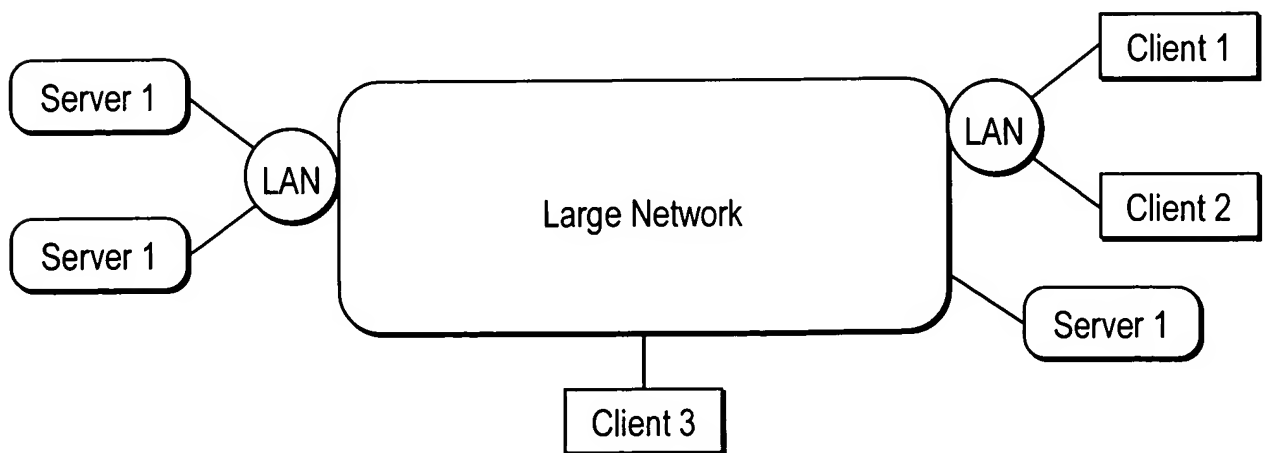


FIG. 3

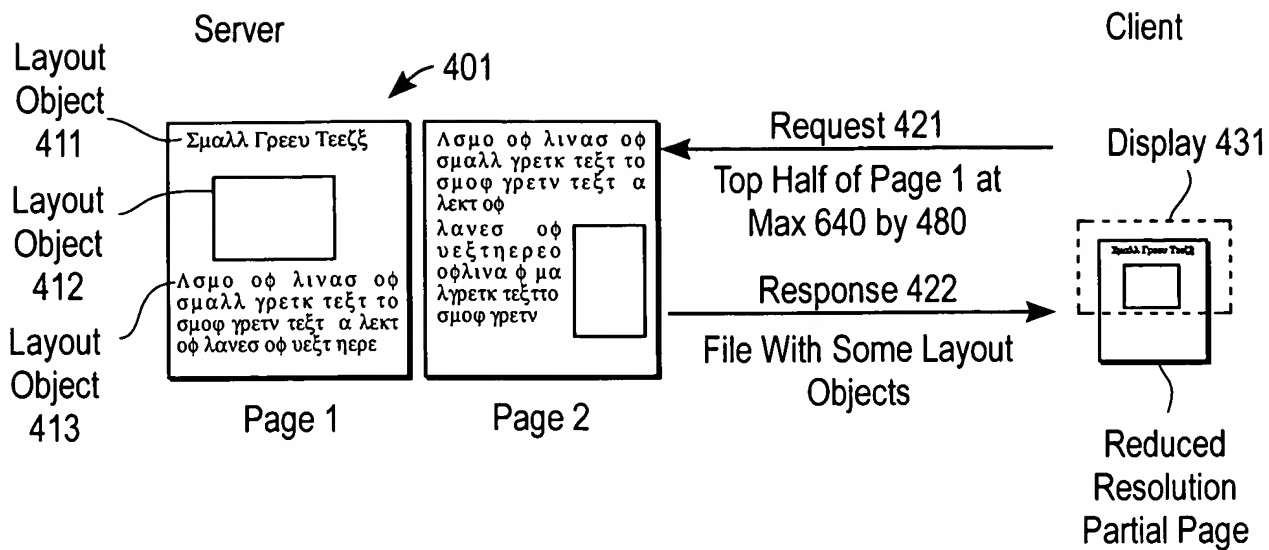


FIG. 4

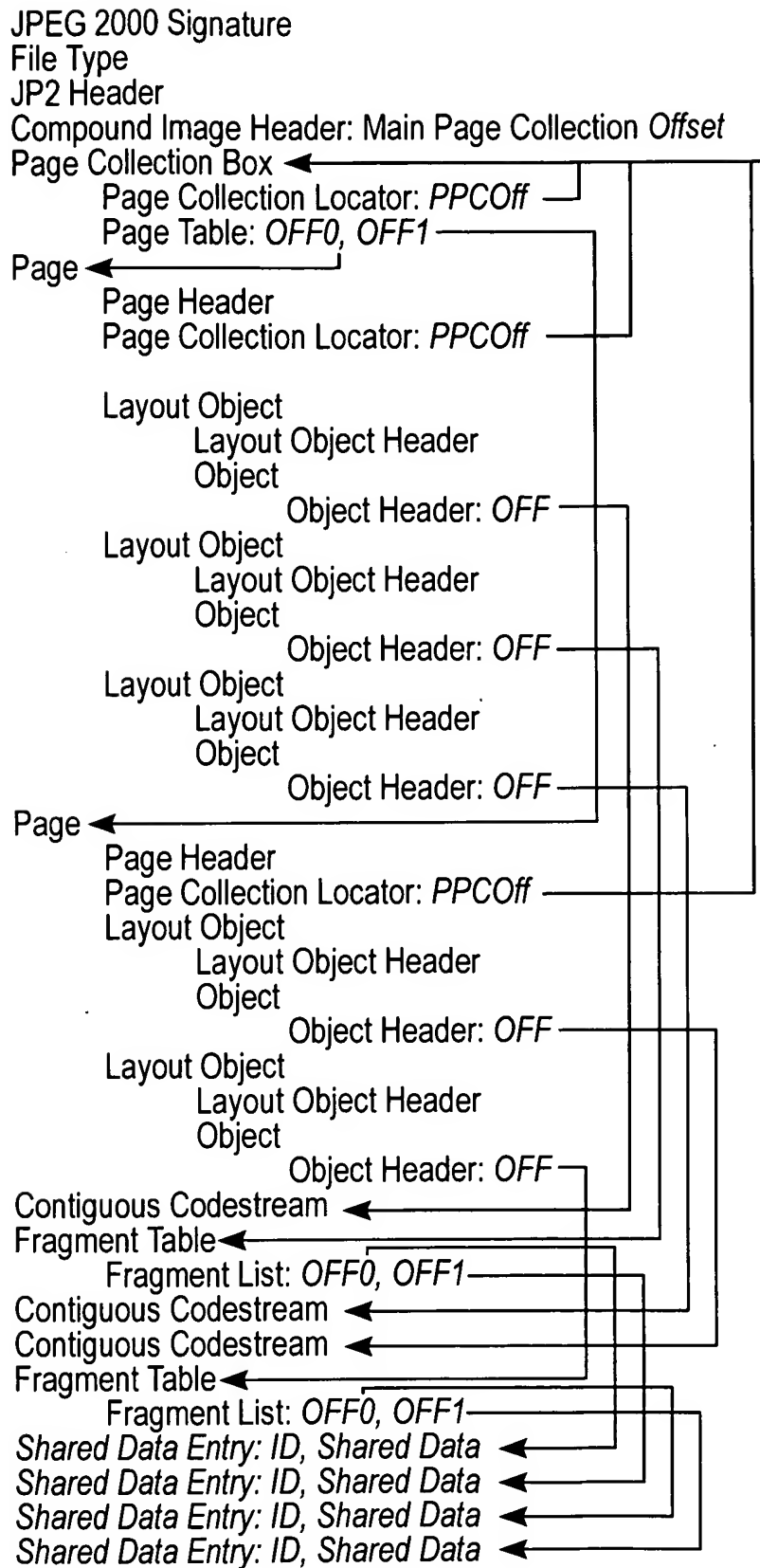


FIG. 5

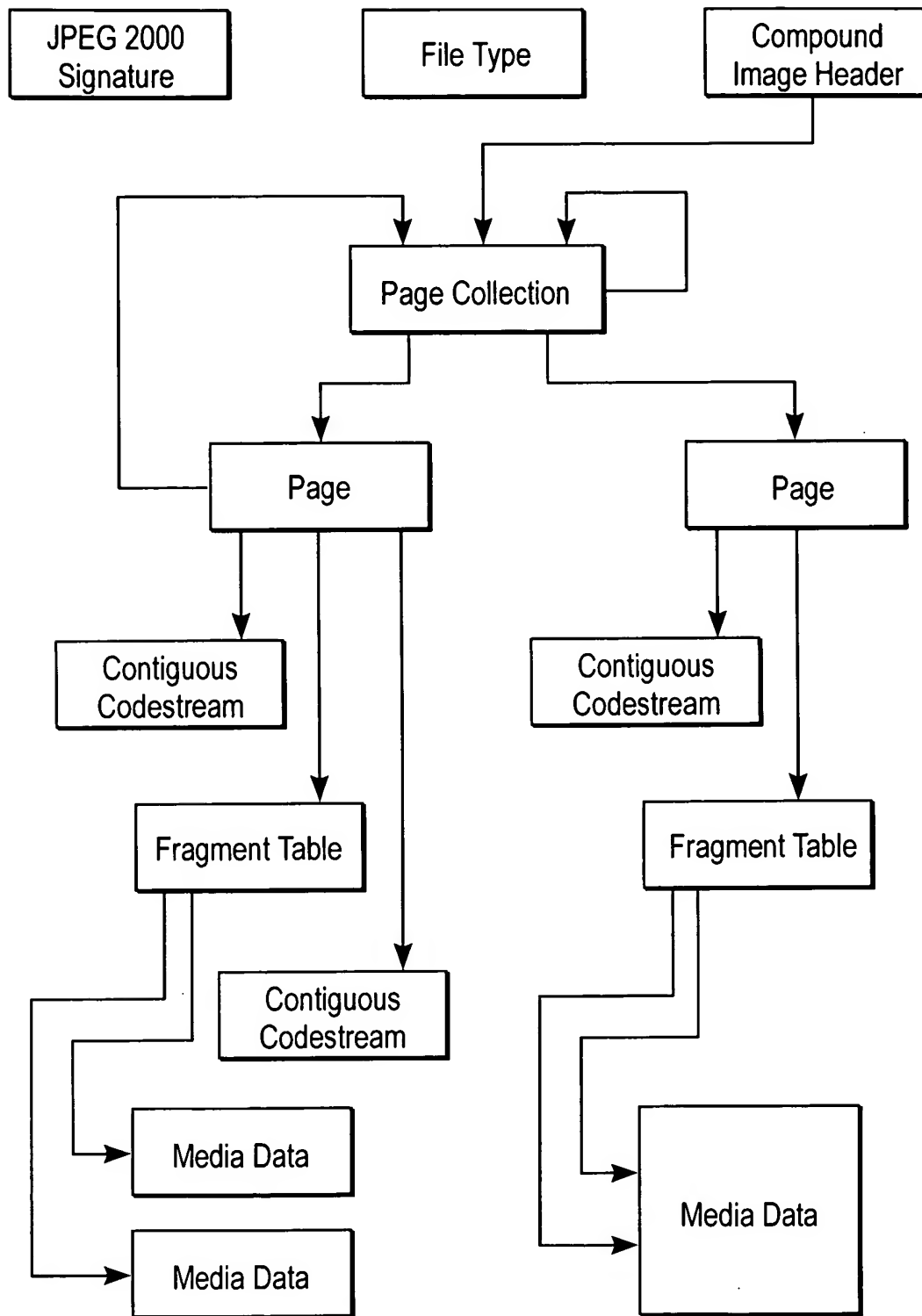


FIG. 6

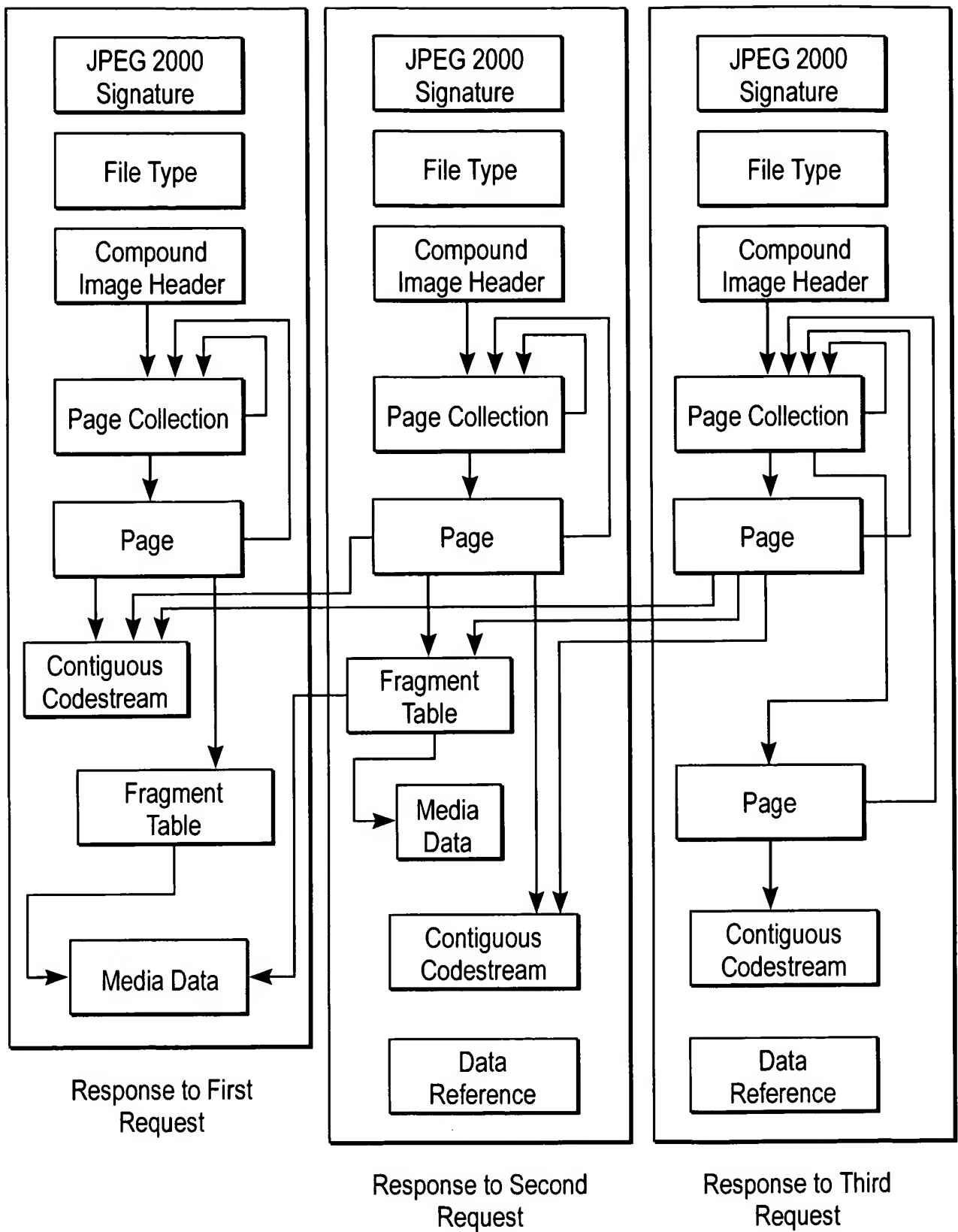


FIG. 7

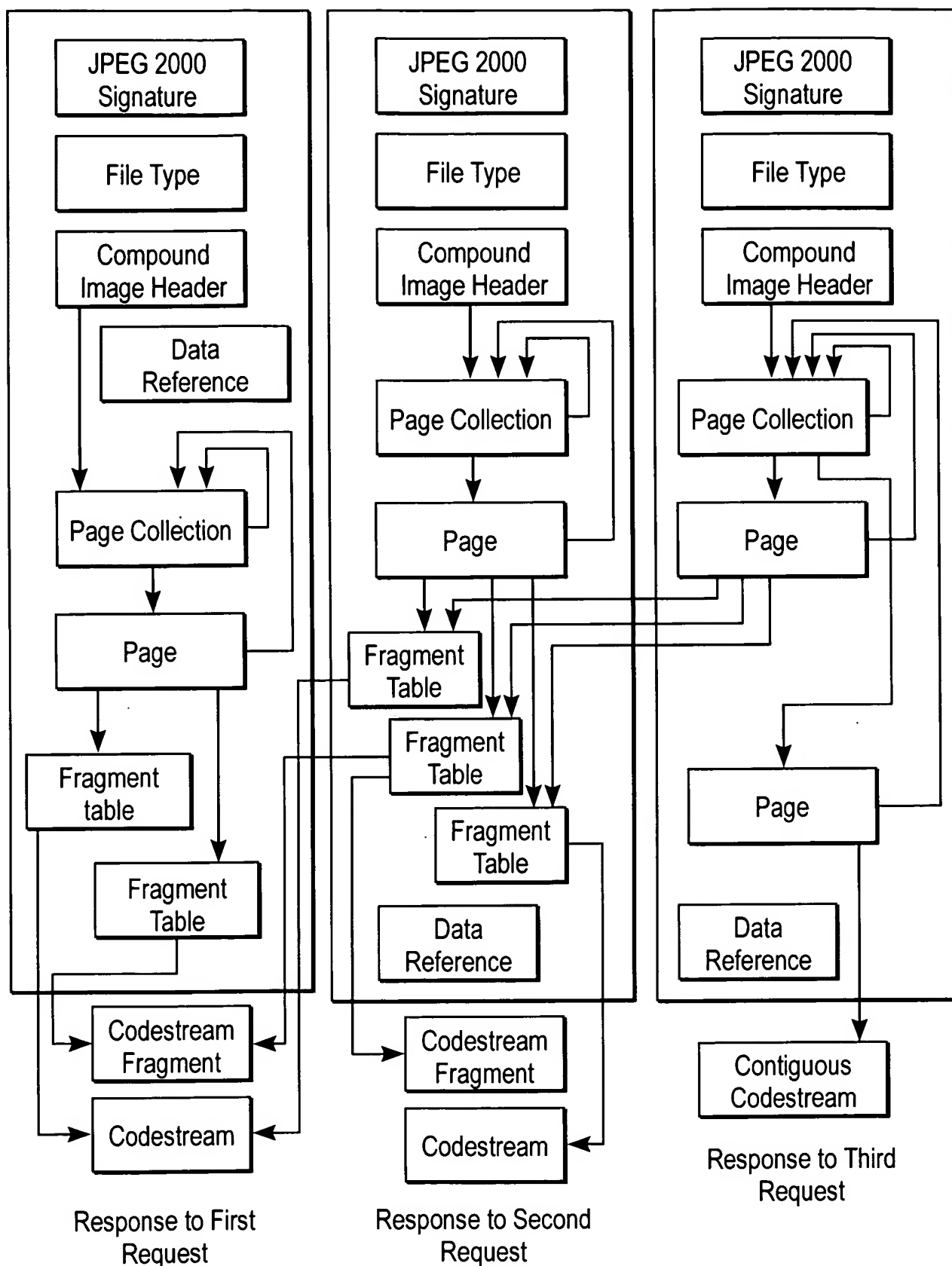


FIG. 8

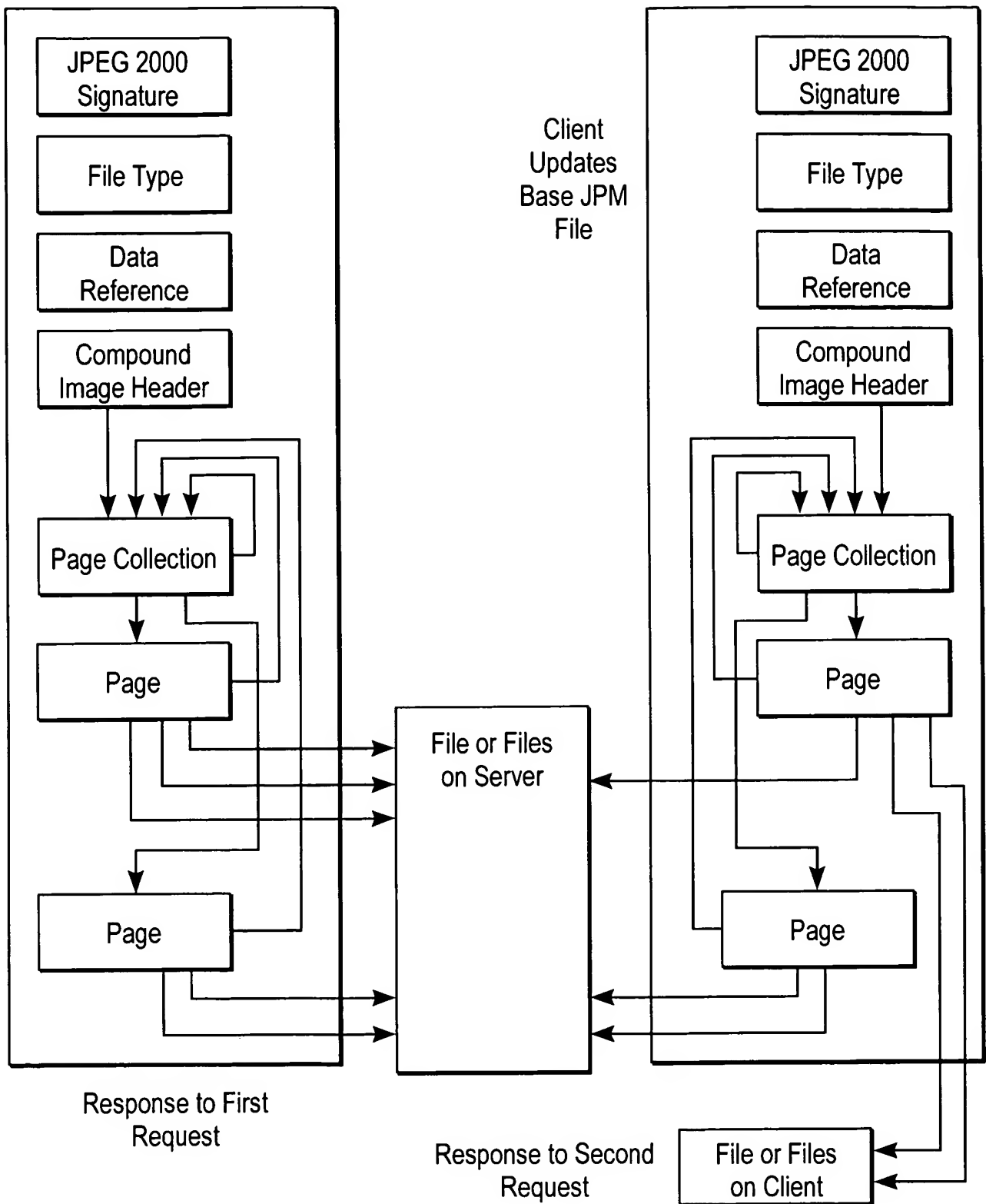


FIG. 9

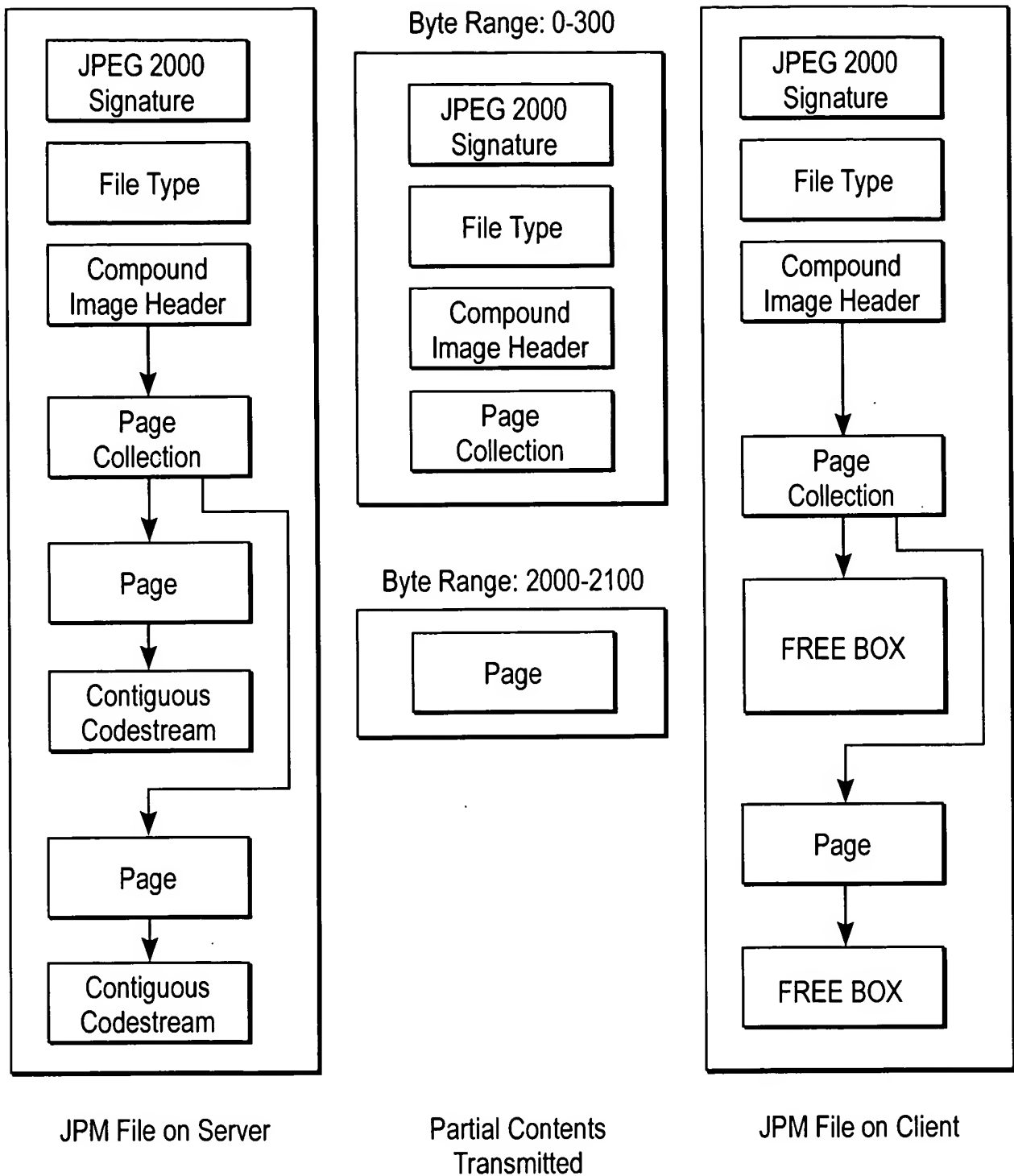


FIG. 10

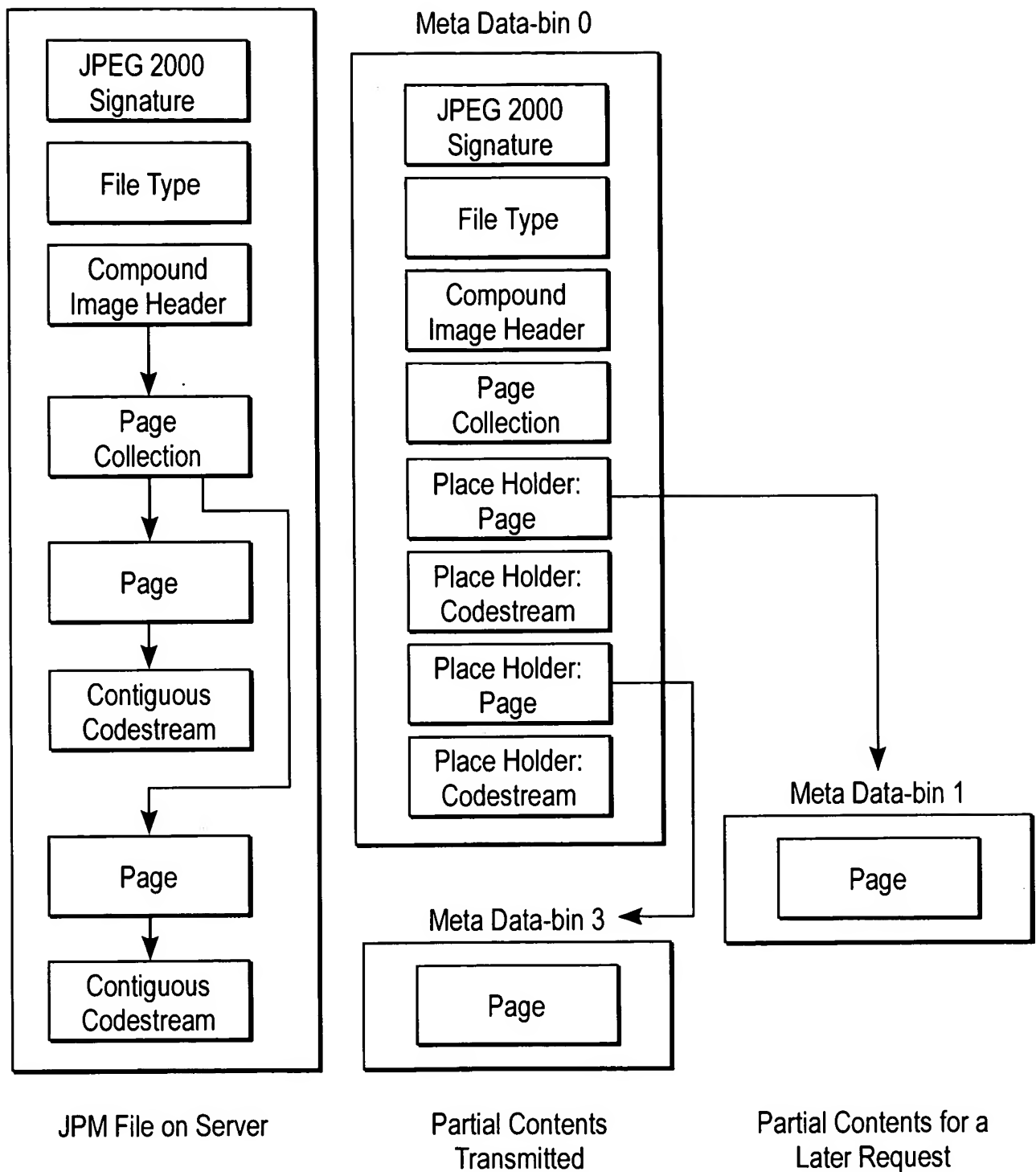


FIG. 11